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## CAREER OBJECTIVE

Lead, manage, and inspire a talented group of creatives, developers, and everything in between to create breathtaking work and push the limits of technology.

## WORK EXPERIENCE

### AbelsonTaylor

Senior Interactive Developer  
11/2007–Current

Architected and authored two frameworks, one in ActionScript 3 and one in Objective-C, to facilitate development of applications for tablet PC and iPad

Helped agency become an Adobe Gold Partner due to work on the AS3 framework

Designed the experience for the iPad version of the "Pre Call" component within the constraints of the complex business needs while being dead-simple to use

Created (visual design, development, and UX) a cross-platform desktop application, a drag-and-drop database creation tool to compliment the aforementioned frameworks

Proven skills in solving business problems with creative technological solutions, taking into account UX, design, and functionality

Lead and manage developers and deliverables on interactive development projects

Work closely with creatives to elevate the level of work with developmental and technological recommendations

Continually sought after by creatives and managers to be a rock solid resource for technology, UX, and design related questions

Proficiency to write and give presentations tailored to any audience

### Cook Incorporated

Interactive Designer  
08/2005–10/2007

Produced wireframes, prototypes and the user experience for the Cook Medical e-commerce system

Inspired peers by pushing their boundaries through creative web development ideas to improve the customer interaction experience

Worked closely with business units to concept, wireframe, and develop websites consistent with the Cook brand

### Nintendo World Report.com

Staff Artist  
09/2002–07/2009

Built the NWR brand, from the ground up, to convey a modern and professional company reporting on the latest game-related news from its home-grown roots

Created wireframes, layouts, and HTML/CSS mockups for two separate redesigns of the heavily trafficked website

Worked with NWR management to implement new features and create an easy to use, simple interface for the new components

Challenged the staff to accept new ways of thinking to optimize viewing of the site's most important asset; the content

## LANGUAGES

Objective-C (iOS)  
ActionScript 3.0  
HTML / CSS  
PHP / MySQL  
jQuery

## CONVENTIONS

User Experience design  
Wireframing + Prototyping  
Object-Oriented Programming  
Web Standards + Accessibility  
Mobile Design + Development

## EDUCATION

**B.F.A. Graphic Design, 2005**  
Indiana University

References available upon request